

2018-2020

Playing Rule Additions/Modifications



New Signal – Too Many Players



Indication with six fingers (one hand open) in front of the chest.

Rule 2.6 Injured Players

Added wording to 2.6 (b)

If a goaltender goes to the players' bench due to an injury, he shall retire from the ice and his place shall be taken by an alternate goaltender and no warm-up will be permitted. However, this will only apply where an alternate goaltender is dressed.

In cases where an alternate goaltender is not dressed, the injured goaltender will be allowed ten minutes to recuperate.

If a replacement is necessary for the injured goaltender, an additional five minutes shall be allowed for a total of fifteen minutes. The injured goaltender must remain out of the game until the next stoppage of play. For a violation of this rule, a minor penalty for Delay of Game shall be assessed.



Rule 3.6 Protective Equipment

Added wording to 3.6 (c) -2^{nd} paragraph

When a goaltender loses his helmet and/or facial protector, blocker or trapper play shall be stopped immediately, unless there is an imminent scoring chance. Any such deliberate action by the goaltender shall result in a Minor penalty for "Delay of Game". If this deliberate action of removing the helmet or facial protector (by a player or goaltender) blocker or trapper occurs when an opponent is on a breakaway in the neutral or attacking zone, or occurs during the the last two minutes of regular playing time, or anytime in overtime, a Penalty Shot shall be awarded to the non-offending team. Any player or players who remove their helmets or undo their chinstraps before or during fights will be assessed a Gross misconduct penalty.



Rule 4.6 Game Ejection/Game Misconduct Penalties

Modified wording in (b):

Any player or team official incurring a Game Misconduct penalty shall be ordered to the dressing room for the remainder of the game and shall be reported to the President for further action. A substitute for the penalized player shall be permitted immediately. A total of ten minutes shall be charged in the records against the penalized player for a Game Misconduct.



Rule 4.10 (c) - Awarded Goals

SITUATION 6 Rule 4.10 (c)

The goaltender is on the ice but away from his goal crease. A player of the opposing team takes possession and control of the puck and shoots it towards the open goal. As the puck is about to enter the open goal a defending player knocks the goal off its mooring(s).

QUESTION:

Do you award a goal?

ANSWER:



No. No goal may be awarded as the goaltender is on the ice except in the scenarios outlined in Rule 4.9 (b), Rule 4.10, Situation 3, and Rule 3.6, Situation 7.



Rule 4.13 Calling of Penalties

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- (a) If a player on the team in possession of the puck commits an infraction of the rules which would call for a Match, Major, Misconduct, Bench Minor or Minor penalty, the Referee shall blow her whistle immediately and give the penalty(ies) to the deserving player(s). When this situation leads to a time penalty or multiple time penalties being placed on the penalty time clock to one (1) team, making that team shorthanded, the ensuing face-off shall be conducted at one of the two end zone face-off locations in the offending team's defending zone. There are four (4) exceptions:
 - (1) When a penalty is assessed after a goal, the face-off will take place at centre ice.
 - (2) When a penalty is assessed at the end (or before the start) of a period, the faceoff will take place at centre ice.
 - (3) When a gathering is taking place following a stoppage of play leading to a penalty and one (1) or both defensemen, point players or any player coming





Rule 4.13 Calling of Penalties

from the players' or penalty bench of the attacking team, enter deeply into the attacking zone (the top of the circle being the limit), the ensuing face-off will take place in the neutral zone at one of the face-off spots outside the offending team's defending zone [see rule 10.2 (j)].

(4) When the non-offending team clears the puck and icing is called, the ensuing face-off will take place at one of the face-off spots outside the zone of the team that iced the puck.

NOTE: When a time differential occurs because of multiple penalties, the ensuing faceoff will take place in the shorthanded team's defending zone. In the case of multiple penalties when no time differential occurs, the ensuing face-off will take place at the face-off spot nearest to where the stoppage of play occurred, unless otherwise stated in the rules.

Rule 5.5 Penalty Timekeeper

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- (a) The Penalty Timekeeper shall keep the time served by each penalized player during the game and, upon request, inform the penalized player as to the unfinished time of his penalty.
- (b) If a player leaves the penalty bench before his time has expired, the Penalty Timekeeper shall note the time and signal that to the Referee **at the next stoppage of play**.
- (c) Where public address systems are used, the Penalty Timekeeper shall announce or have announced the name of each penalized player, the nature of the offence and the time the penalty was assessed.





Rule 6.3 Charging

(c) Where a player is charged in such a way that the player is unable to protect or defend himself or the charge is considered a deliberate attempt to injure, a Match penalty shall be assessed.





Rule 6.5 Head Contact



(c) In Minor and Female, any player incurring three (3) head contact penalties that do not meet the criteria of a Major and a Game Misconduct or a Match penalty shall be assessed a Game Ejection.

Note: A Double Minor penalty assessed under Rule 6.5 (c) will be treated as one (1) penalty.



(e) A Major and a Game Misconduct penalty, or a Match penalty shall be assessed any player who injures an opponent under this Rule.



Rule 6.6 Elbowing and Kneeing



(c) A Match Penalty could also be assessed under this rule.



Rule 7.4 Tripping



(b) A double Minor penalty or Match penalty, at the discretion of the Referee based upon the degree of violence of impact with the ice, shall be assessed to any player who slew foots an opponent. Slew-Footing occurs when one player uses a leg or a foot to knock or kick an opposing player's feet from under him, or pushes another player's upper body backward with an arm or elbow and at the same time with a forward motion of his leg, knocks or kicks that player's feet from under him. An automatic Match penalty shall be assessed to any player who injures an opponent with a slew foot.

NOTE: Serious consideration for a Match penalty should be paid when an offending player is 'in motion' (skating) while committing this foul. The 'degree of violence of impact with the ice' criteria and intent of the offending player will provide valuable considerations when a Referee makes the decision of whether a Match penalty is warranted under this rule.



Rule 10.2 Face-Offs



- (e) A team committing a second violation of any of the provisions of Section (a) during the same face-off and subsequently contacts the linesman before the linesman has had reasonable time to vacate the face-off location will be assessed a Minor penalty for "face-off violation" by the Referee.
- (f) When an infringement of a rule has been committed by a player or players of one team, the ensuing face-off shall be in that team's defensive zone at the nearest face-off spot.



Rule 10.5 Icing

SITUATION 11

The puck which is sitting on the centre red line is shot down over the goal line. It is NOT ICING if the stick was still in contact with the centre red line when the puck was shot. It is NOT ICING if the stick is over the centre red line when the puck leaves the stick.



Rule 10.5 Icing

SITUATION 18

Team A shoots the puck from their defending zone down the ice. The puck deflects off a Team B player then deflects off a Team A player prior to crossing the centre red-line.



The puck then goes down the ice crossing the goal line, meeting all the criteria of icing.

RULING:

No Icing

